

## **PC INTERFACE**



# FX

# **OPERATING INSTRUCTION**

Rev. F November 2017



## **1. INTRODUCTION**

The purpose of the PC Interface demo software released by Phoxene is to make user aware about the Fx flash devices features and type of functionalities which can be implemented at system level to either monitor or control the Fx device.

With the Phoxene Fx flash device

- User can choose the energy level of the flash
- By default 2 energy levels are saved in the device memory and can be activated by 2 separate trigger signals
- Energy level can also be dynamically adjusted
- Sequence of flash can be generated with the choice of both the time lapse between shots and the energy level
- Automatic diagnosis can be run
- Standard information such flash counts and temperature are accessible
- To limit the average power consumption 2 modes of standby can be activated

Should you need any support related to this software or have any question on Fx features, please contact us !



# **2. CONNECTION TO FX**

- 1. Connect a RS232 serial wire between the FX flash (J2 connector) and the computer
- 2. Unzip the file: "FX-InterfacePC.zip"
- 3. Open the directory previously unzipped
- 4. Launch "FX-InterfacePC-Rev3-0" executable and the following window appears:

| 🗡 FX-Interfa   | ce                   |   | —    |           | $\times$ |
|----------------|----------------------|---|------|-----------|----------|
| Port Com :     | COM3 PCI Serial Port | • | :    | Scan Port | t        |
| Baudrate :     | 1200                 | • |      |           |          |
| Data :         | 8 bits               | • | Int  | erface W  | 'indow   |
| Parity :       | none                 | • |      | annactio  | _        |
| Stop Bit :     | 1 bit                | • |      | onnecuo   |          |
| Flow Control : | none                 | • | Defa | ult Conne | ction    |

- 5. Click on "Scan Port" button to detect all serial port of the computer
- 6. In the drop-down box "Port Com", select the port where the RS232 serial cable is connected
- 7. Click on "Default Connection" button to connect to FX flash with the default settings. The following window appears:

| rA-interface        |                                  |                                    | D ~                                    |
|---------------------|----------------------------------|------------------------------------|--|
| X                   |                                  |                                    |  |
| Aessages :          |                                  | Flash                              | ^                                      |
|                     | Trigger                          | 1 Trigger 2                        |  |
|                     | Trigge                           | r 1 Sattingr                       |  |
|                     | Number of flasher                | 1                                  | •                                      |
|                     | Energy Flach 1                   | 0                                  |  |
|                     | Energy Flash 2                   |                                    | <u>.</u>                               |
|                     | Energy Flash 3                   | 0                                  | •                                      |
|                     | Energy Flash 4                   | 0                                  | ÷                                      |
|                     | Time before Flash 1              | 0                                  |  |
|                     | Time between Flash 1 & 2         | 0                                  |  |
|                     | Time between Flash 2 & 3         | 0                                  | 0                                      |
|                     | Time between Flash 3 & 4         | 0                                  | ÷                                      |
|                     | Set                              | Trigger 1                          |  |
|                     | Trione                           | er 2 Settings                      | Information                            |
|                     | Number of flashes                | 1                                  | <ul> <li>Software Version ;</li> </ul> |
|                     | Energy Flash 1                   | 0                                  | *                                      |
|                     | Energy Flash 2                   | 0                                  | Charge voltage :                       |
|                     | Energy Flash 3                   | 0                                  | Temperature :                          |
|                     | Energy Flash 4                   | 0                                  | Flash Counter :                        |
|                     | Time before Flash 1              | 0                                  | Flash Request :                        |
|                     | Time between Flash 1 & 2         | 0                                  |  |
|                     | Time between Flash 2 & 3         | 0                                  |  |
|                     | Time between Flash 3 & 4         | 0                                  |  |
|                     | Set                              | Trigger 2                          |  |
|                     | Sav                              | e Triggers                         |  |
|                     | Read Saved Settings of Trigger 1 | Dead Saund Sattings of Trigger 3   |  |
|                     | Read Saved Setungs of Higger 1   | Read Saved Setungs of Higger 2     |  |
|                     | Output Trigger Mode:             | 0                                  | • /                                    |
|                     | Channe Velkane i                 | A Channe Valiana                   |  |
|                     | charge voltage : 270             | <ul> <li>Change voltage</li> </ul> |  |
|                     | Start/Stan Segurase Test         | Energy level : 0                   | •                                      |
|                     | Stal (Stup Sequence Test         | Period (ms): 500                   |  |
|                     | EV                               | Disease                            |  |
|                     | FA.                              | Diagnosis                          |  |
|                     | Last F                           | lash Status                        |  |
|                     | EEPF                             | IOM Status                         |  |
|                     |                                  | Omnlete Stanby                     |  |
|                     | Start/Stop Standby               | O Partial Stanby                   |  |
|                     |                                  | ,                                  |  |
|                     | Reset                            | FX Memory                          |  |
|                     |                                  | High Voltage                       |  |
|                     | Reset                            | O Communication                    |  |
| Save/Clear Messages |                                  | O Both                             | v                                      |
|                     |                                  |                                    |  |



8. Check on top right part of the window, in the section "Information", which software is actually loaded in the Fx flash device and follow the next table to open the PC Interface demo software (and the Manual) compatible with your FX software version

| FX Software Version | PC Interface demo software | Manual                       |
|---------------------|----------------------------|------------------------------|
| 4.1/5.1             | FX-InterfacePC-Rev2-2.exe  | FX-PC-Interface-Manual-REV-B |
| 4.2/5.2             | FX-InterfacePC-Rev2-3.exe  | FX-PC-Interface-Manual-REV-B |
| 4.3/5.2             | FX-InterfacePC-Rev2-3.exe  | FX-PC-Interface-Manual-REV-B |
| 4.3/5.3             | FX-InterfacePC-Rev2-4.exe  | FX-PC-Interface-Manual-REV-B |
| 4.4/5.6             | FX-InterfacePC-Rev2-5.exe  | FX-PC-Interface-Manual-REV-D |
| 5.0/6.0             | FX-InterfacePC-Rev3-0.exe  | FX-PC-Interface-Manual-REV-F |
| 5.1/6.1             | FX-InterfacePC-Rev3-0.exe  | FX-PC-Interface-Manual-REV-G |

Example: If the FX software version is "4.2/5.2", the demo software you need to launch is "FX-InterfacePC-Rev2-3.exe"



# **3. SOFTWARE INTERFACE**

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## 3.1. Command section

|   | Fla         | ash                                |                           |            |            |
|---|-------------|------------------------------------|---------------------------|------------|------------|
|   | ✓ Trigger 1 | Trigger 2                          |                           |            |            |
|   | Trigger 1   | Settings                           |                           |            |            |
| Number of flashes   |             | 1                                  |                           | *          | 1          |
| Energy Flash 1  |             | 0                                  |                           |            |            |
| Energy Flash 2  |             | 0                                  |                           |            |            |
| Energy Flash 3  |             | 0                                  |                           |            |            |
| Energy Flash 4  |             | 0                                  |                           | ·          |            |
| Time before Flash 1   |             | 0                                  |                           | <b>•</b>   |            |
| Time between Flash 1 & 2  |             | 0                                  |                           | <b>T</b>   | 1          |
| Time between Flash 2 & 3  |             | 0                                  |                           | <b>v</b>   | 1          |
| Time between Flash 3 & 4  | Set Tri     | oger 1                             |                           | Ŧ          |            |
|   | Trigger 2   | Settings                           |                           |            |            |
| Number of flashes   |             | 1                                  |                           | •          | X 2        |
| Energy Flash 1  |             | 0                                  |                           |            |            |
| Energy Flash 2  |             | 0                                  |                           |            |            |
| Energy Flash 3  |             | 0                                  |                           |            |            |
| Energy Flash 4  |             | 0                                  |                           | A          |            |
| Time before Flash 1   |             | 0                                  |                           | ÷          |            |
| Time between Flash 1 & 2  |             | 0                                  |                           |            |            |
| Time between Flash 2 & 3  |             | 0                                  |                           | A<br>T     |            |
| Time between Flash 2 & 3 0<br>Time between Flash 3 & 4 0<br>Set Trigg |             | 0                                  |                           | A<br>T     |            |
|   | Set Tri     | gger 2                             |                           |            |            |
|   | Save T      | riggers                            |                           |            |            |
| Read Saved Settings of Trigger 1                                      |             | Re                                 | ad Saved Settings of Trig | ger 2      |            |
|   | Calibr      | ate FX                             |                           |            |            |
|   | Read Calibr | ation Status                       |                           |            |            |
| Read Calibration of the level:  |             |                                    |                           | Read       | $\sim$     |
| Output Trigger Mode:  |             | 0                                  |                           |            | 7(3)       |
|   |             |                                    |                           |            |            |
| Charge Voltage : 270  |             | Ť                                  | Chang                     | je Voltage | $\sim$     |
| Start/Ston Sequence Text  |             | Energy level :                     | 0                         | <b>A</b>   |            |
| Start/Stop Sequence Test  |             | Period (ms):                       | 500                       | ÷          | I ſ        |
|   | FX Dia      | gnosis                             |                           |            |            |
|   | Last Flas   | h Status                           |                           |            | $\int 5$   |
|   | EEPRON      | 1 Status                           |                           |            |            |
|   |             | Constants Stantas                  |                           |            | $1 \frown$ |
| Start/Stop Standby  |             | Complete Stanby     Partial Stanby |                           |            | 6          |
|   | D 100       | Manage                             |                           |            |            |
|   | Reset FX    | Memory                             |                           |            | ſ          |
| D1  |             |                                    |                           |            |            |
| Keset   |             |                                    |                           |            | 、' 为       |
| O Both  |             |                                    |                           |            |            |

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1- Generate a flash with "Trigger 1" "Trigger 2"

2- Change the 2 flash trigger sequence using the combo box, the drop-down boxes and the conversion table (times are in millisecond).

The Fx-1 is flexible and a flash trigger sequence can differ from the default sequence saved in the FX flash memory. But at any time you can read and save these settings.

3- Change the output trigger mode. (At the opening of the software the combo box is set to 0 but maybe in the FX the output trigger mode is set to 1)

4- Generate a sequence choosing energy level and lapse time

5- Fx Diagnosis button generates a sequence of flash and, as Last Flash Status button and EEPROM Status button, that leads to a message in the corresponding section

6- In Complete Standby mode the device loading is deactivated although in Partial Standby mode the capacitor load is maintained at a minimum level to ensure a capacity of 1 flash

7- If any problem occur it's possible to do a software reset of a part of the FX or total software reset.

#### **Energy levels conversion table:**

| Energy                | Level |
|-----------------------|-------|
| FX1 = 60J - FX2 = 50J | 0     |
| 10J                   | 1     |
| 15J                   | 2     |
| 20J                   | 3     |
| 25J                   | 4     |
| 30J                   | 5     |
| 35J                   | 6     |
| 40J                   | 7     |
| 45J                   | 8     |
| 50J                   | 9     |
| 55J                   | 10(A) |
| 60J                   | 11(B) |
| 65J                   | 12(C) |
| 70J                   | 13(D) |
| 75J                   | 14(E) |
| 80J                   | 15(F) |

For values above 15, the Fx is set at maximum energy

### 3.2. Messages section

This area shows every messages coming from the FX flash. The "Save/Clear Messages" button saves all messages in text file in the software directory and clear the area.

Following the command "Last Flash Status", different messages can appear:

- low voltage : voltage at capacitors was too low to generate a flash
- overrun : flash missed because of a software protective function limiting generation of flash when too much shots are required in a given timeframe
- flash missed for unknown reason
- flash generated

Following the command "Fx Diagnosis", the flash operates an automatic sequence of about 30 seconds and a message of 13 digits finally appears: xxx\_xx\_xx\_xx xx xx

- the 3 first digits represent the power voltage multiplied by 10. For example, if 122 appears, that means that the input voltage is actually 12.2 V
- the 5 following pairs of digits give an indication of the potential origin of default

| хх | хх | хх | хх | хх | Interpretation  |
|----|----|----|----|----|---|
| 14 |    | 14 | 14 | 14 | Communication board is in default                             |
|    | 14 |    |    |    | Internal Temperature is too high or too low                   |
| 15 |    | 14 | 14 | 14 | Converter board is in default                                 |
| 15 |    | 15 | 14 | 14 | Converter board is in default                                 |
| 15 |    | 15 | 15 | 14 | Flashtube is weak or if no flash the IGBT board is in default |
| 14 |    | 15 | 15 | 15 | Communication error during diagnosis                          |



## 3.3. Information section

| Information                           |   |
|---------------------------------------|---|
| Software Version :                    |   |
| Charge Voltage :                      |   |
| Temperature :                         |   |
| Flash Counter :                       |   |
| Flash Request :                       |   |
| Update Information every (s): 🗹 Never | 1 |

This section monitors some information of the FX flash. With the drop-down box the updating time can be set. If "Never" is checked the information will be never updated.

Warning : please be sure to have disable automatic update while activating Standby modes

### 3.4. Menu



- "Super User" is a restricted menu. A password is needed to activate this mode
- "Reset Uart Queue" allows to reset the communication between the computer and the FX.
   Click on this menu when the software send a command to the FX flash and the FX flash never send a response
- "Disconnect" allows to go back to the connection window

-----END OF DOCUMENT-----